

HISTORY BITES

LITTLE NIBBLES OF HISTORY

Why does history keep repeating itself?



However, he was unprepared for an extended winter campaign, which eventually led to his fall, and that of his French Empire.

A big mistake!

Then, believe it or not, 120 odd years later Adolf Hitler did the same thing!

He invaded Russia, and, exactly as before, he was unprepared for an extended winter campaign.

It had exactly the same a result, it led to his downfall as it did to the German Reich.

Why do these seemingly intelligent people keep making the same mistake again and again?

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Why does history keep repeating itself?

That's why we want to make history fun and have published 30 historical musicals, that hopefully everyone will perform, remember and hopefully use in later life.

There are so many such examples of history repeating itself, if only we understood the mistakes of history, we wouldn't keep making them.

We hope!

For example, why did the US, then NATO and even the USSR go into Afghanistan? They all lost thousands of men, didn't win anything and we are now back in the same place

No army has ever won in Afghanistan, even in the eighteenth century we were losing men there, so you have to ask did all these politicians ever read history?

Just two of our popular shows

THE WARRIOR QUEEN

Learn all about Queen Boadicea and her battles with The Roman Empire, it's a great script with 12 catchy songs that your children will absolutely love.

Just go to our website for more details





THE BATTLE OF BRITAIN

is a fantastic show created especially for children, with an exciting and fun script and 12 amazing songs. Find out more on our website where you can see samples of script and listen to excerpts from the score.



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1 lesson.

CLASSROOM ACTIVITY

INVASION, CAN YOU INVADE A COUNTRY. Split your children into two opposing forces and give each child in each team a card like the ones shown. Can they invade in two weeks (fourteen days)

See which fictional country wins each battle!

Your Forces are well provisioned for one week

Mud and bad weather delay your advance for 8 days

You receive 4 days extra provisions

Your leaders are indecisive delaying your advance 2 days

Mud and bad weather delay your advance for 8 days

You receive 4 days extra provisions

Bad terrain slows your advance 2 days

Your fighters are impressive advance 2 days

You receive 4 days extra provisions

Your secret weapon doesn't work. Delay one day Your secret weapon does work. Advance one day Your soldiers are cold and hungry and do not fight for 5 days